untitled (February 23, 2023) for cello and the presence of the room

Andrew Maxbauer

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Performance Notes

- The piece must be played in a quiet room with audible surrounding environmental sounds.
- The cello must be played with a violin bow. Rosin should be applied to the wooden bow stick to create a subtly textured sound.
- Scordatura: IV*c*. tuned down to G[#]
- Bow stick tapping: The composition was initially created for a performance in a room where the wind would occasionally rattle the windows. During this performance, the musician held their bow in such a way that when their fingers gently tapped on the string, it caused the bow stick to hit the wooden body of the cello, occasionally echoing the sound of the rattling wooden windows. The resulting sonic effect of this technique is incidental and inherently resists precise notation. The score represents only an approximation of the tapping's prevalence. If played in a different performance scenario, the bow stick tapping may be omitted.

legno e crini, incredibly slow bow between the thumb and 3rd finger	moving thumb upward to make space for the 1st and 2nd fingers	gentle irregular finger tapping without the string hitting the neck
	(T) glissando	1 only
bow on the body of the instrument simultaneously		

from nothing, barely heard nearly indistinguishable from the other acoustic presences in the room



